

The WWU Hunter/Jumper Show Team
Presents

The 17th Annual

Fall Hunter Derby

Saturday, October 4th, 2014
8:30 A.M.

Held at the
William Woods University
Cross Country Course/ Derby Field

An MHSA Recognized Horse Show

WWU Fall Hunter Derby

Saturday, Oct. 4th, 2014, 8:30 A.M.

SHOW OFFICIALS:

JUDGE: TBA

Secretary:	Members of WWU Show Team
Announcer:	Members of WWU Show Team
Course Designer:	Members of WWU Show Team
Paddock:	Members of WWU Show Team
Trophies and Ribbons:	Members of WWU Show Team
Organizer:	Susie Ouderkirk

susie.ouderkirk@williamwoods.edu

*Welcome to the Fall 2014
WWU Hunter Derby!!*

Concession stand on the grounds.
Please bring chairs and other creature comforts.

In case of inclement weather, the show will be moved indoors to the William Woods Equestrian Facility UPHA arena.

CONDITIONS

1. ENTRY FEES:

Entry fee shall be \$7.00 for All-Day Warm-up class, \$10.00 per class (classes 1-24) Hunter Derby: \$15.00. OFFICE FEE of \$5.00 per horse. *Open Schooling Friday afternoon and Saturday morning FREE!*

2. ENTRIES: Must be made on entry form provided. No entry will be accepted without signature of owner, rider, and trainer. The signature of the parent/guardian of each minor rider is also required. Entries may be made the day of the show. Show office will open at 7:00 A.M. on Saturday. Numbers will be issued upon receipt of an open check.

3. STALLS: Limited stalls available. Call well ahead of time!

4. CURRENT NEGATIVE COGGINS: (within 12 months) certificate must be shown before numbers will be issued.

5. SCHOOLING: Will be permitted on the Derby Field and on Friday, October 3th from 3:00 to dark, weather permitting. SEI approved helmets are required. Practice jumps will be available outside the Derby Field beginning at 7:30 A.M. on the day of the show.

6. RIBBONS & AWARDS: First place prize and ribbons to sixth place will be given in every class. Championships will be awarded in hunter divisions and FABULOUS PRIZES will be awarded to Derby winners.

7. PETS: Must be kept on leash at all times, or they will be impounded and returned to owners for a \$50.00 fee.

8. CLASSES: May be canceled, combined, or divided if necessary.

9. SHOW COMMITTEE DECISIONS: Shall be final and will be guided by USEF and MHSA Rules where applicable.

10. NON-COMPETING HORSES: Need to register with the secretary. A current Coggins test will need to be presented.

Saturday, Oct. 4th, 2014 8:30 am
Derby Field, William Woods University

1. All Day Warm-Up
2. Beginner Rider Hunter 2'-2'3"
3. Beginner Rider Handy Hunter 2'-2'3"
4. Baby Green Hunter 2'-2'3"
5. Baby Green Hunter 2'-2'3"
6. Baby Green Hunter U/S
7. Limit Rider Hunter 2'6"
8. Limit Rider Handy Hunter 2'6"
9. Limit Rider / Beginner Rider Hunter U/S
10. Beginner Rider Equitation on the flat
11. Limit Rider Equitation on the flat
12. Low Hunter 2'6"
13. Low Handy Hunter 2'6"
14. Low Hunter Discipline Rail
15. Low Jumper 2'6" Table II 2B
16. Children's/Amateur Jumper 2'6" Table II 2B
17. Children's/Amateur Adult Hunter 2'9"
18. Children's/Amateur Adult Handy Hunter 2'9"
19. Children's/Adult Hunter U/S
20. MHSA Medallion 2'9"
21. Low Open Hunter 3'
22. Low Open Handy Hunter 3'
23. \$100 MOHJO Hunter Classic 3' (\$100 added to be split 40%, 30%, 20%, 10% for 1st-4th place)
24. WWU Hunter Derby 3'
25. High Open Hunter 3'3"-3'6"
26. High Open Handy Hunter 3'3"-3'6"
27. Low Open/High Open Hunter U/S
28. High Jumper 3'3"-3'6" Table II 2C
29. WWU Level 3 Jumper Stake 3'3"-3'6" Table II 2C (power and speed) (\$100 added to be split 40%, 30%, 20%, 10% for 1st-4th place)

Hunter Derby: In a two-round format, the Classic Hunter Round (first round) will be judged on performance, hunter pace, jumping style, quality and substance and movement. In addition, the Handy Hunter Round (second round) reflects brilliance of pace and handiness. In each round, after the judges' base score is given, one point will be added for each high-option fence jumped without major fault (i.e. refusal, knockdown), up to a maximum of four. Ribbons must be awarded 1st through 8th place. Formal attire for horse and rider is encouraged. There is no limit to the number of horses a rider may compete on in this class. Horses competing in this class may cross enter into other divisions at the horse show. Obstacles are reminiscent of the hunt field and must offer a variety of appearances, such as natural post and rail, stone wall, white board fence or gate, coop, aiken, hedge, oxer, brush, logs and natural foliage. Natural obstacles such as banks and ditches are allowed. The Handy Hunter Round should simulate riding over hunt country and incorporate options such as tight turns, clever options for jump approaches, hand galloping and trotting a fence. For appropriate fences no ground line is required. Flat cups may only be used for log fences. Fences need not be adjusted for ponies. The Hunter Classic round must have a minimum of 10 obstacles offered. Bonus points offered in the first round are judged on hunter style, quality of movement and brilliance. A maximum of 10 bonus points may be awarded to each horse/rider combination. This score must be announced separately and added to the first round score. The Handy Hunter round must have minimum of 8 obstacles offered and include a minimum of 2 of the following options: tight turns, different tracks, clever options for jump approaches, hand gallop a jump, a trot fence, halt and/or back and at least 2 higher option fences. This round judged on hunter style, quality movement and brilliance. A maximum of 10 bonus points may be awarded to each horse/rider combination for handiness of round and brilliance of pace. This score must be announced separately and added to the first round score.

MHSA Medallion – Open to Junior and Senior members of the MHSA. To be shown over a course of no less than 8 obstacles at a height of 2'9". The course will be judged on seat, hands, guidance, and control. Jumping faults do not count. Points will count towards the appropriate age division for the Year End Awards. Class will be split if entries warrant.

WWU Hunter Derby – 3' following the USHJA guidelines. There will be two rounds. The first round will have a minimum of 10 jumps. The first round will be in a modified ring set up on the Derby Field. The second round will utilize the hunt field with a variety of obstacle types. The second round will include tests that demonstrate the rider's control and the horse's athletic ability. There will be a fabulous prize for the winner.

WILLIAM WOODS UNIVERSITY FALL JUMPING DERBY

October 4, 2014

Horse Number

Horse Name: _____	Owner Name: _____
Rider #1 Name: _____	Owner Address: _____
Rider Address: _____	-FEES: Warm-Up Class @ \$7.00 _____
Rider #2 Name: _____	Class Entry Fees @ \$10.00 _____
Rider Address: _____	Derby Entry Fee @ \$15.00 _____
Phone #: _____	Office Fee \$5.00 _____
Trainer Name: _____	Total Fees Included: _____
	Make Checks payable to: H/J Student Show Account
	Send Entries to: WWU Hunter Derby, Equestrian Division, 1 University Ave., Fulton, MO 65251

Please circle the class numbers you are entering

- | | | |
|---|--|--|
| <ul style="list-style-type: none">1. All Day Warm-Up2. Beginner Rider Hunter 2'-2'3"3. Beginner Rider Handy Hunter 2'-2'3"4. Baby Green Hunter 2'-2'3"5. Baby Green Handy Hunter6. Baby Green Hunter U/S7. Limit Rider Hunter 2'6"8. Limit Rider Handy Hunter 2'6"9. Limit Rider /Beginner Rider Hunter U/S10. Beginner Rider Equitation on the flat | <ul style="list-style-type: none">11. Limit Rider Equitation on the flat12. Low Hunter 2'6"13. Low Handy Hunter 2'6"14. Low Hunter Discipline Rail15. Low Jumper 2'6" Table II 2B16. Children/Amateur Jumper 2'6" Table II 2B17. Children's/Amateur Adult Hunter 2'9"18. Children's Amateur Adult Handy Hunter 2'9"19. Children's/Amateur Adult Hunter U/S | <ul style="list-style-type: none">20. MHSA Medallion 2'9"21. Low Open Hunter 3'22. Low Open Handy Hunter 3'23. \$100 MOHJO Hunter Classic 3'24. WWU Hunter Derby 3'25. High Open Hunter 3'3-3'6"26. High Open Handy Hunter 3'3-3'6"27. Low Open/High Oopen Hunter U/S28. \$100 High Jumper 3'3-3'6 Table II 2C Power and Speed |
|---|--|--|